



NOTE: 1. CONTROLS A SPEAKER THROUGH A CODEC.
2. CONTROLS A SPEAKER OR PIEZO DEVICE DIRECTLY.

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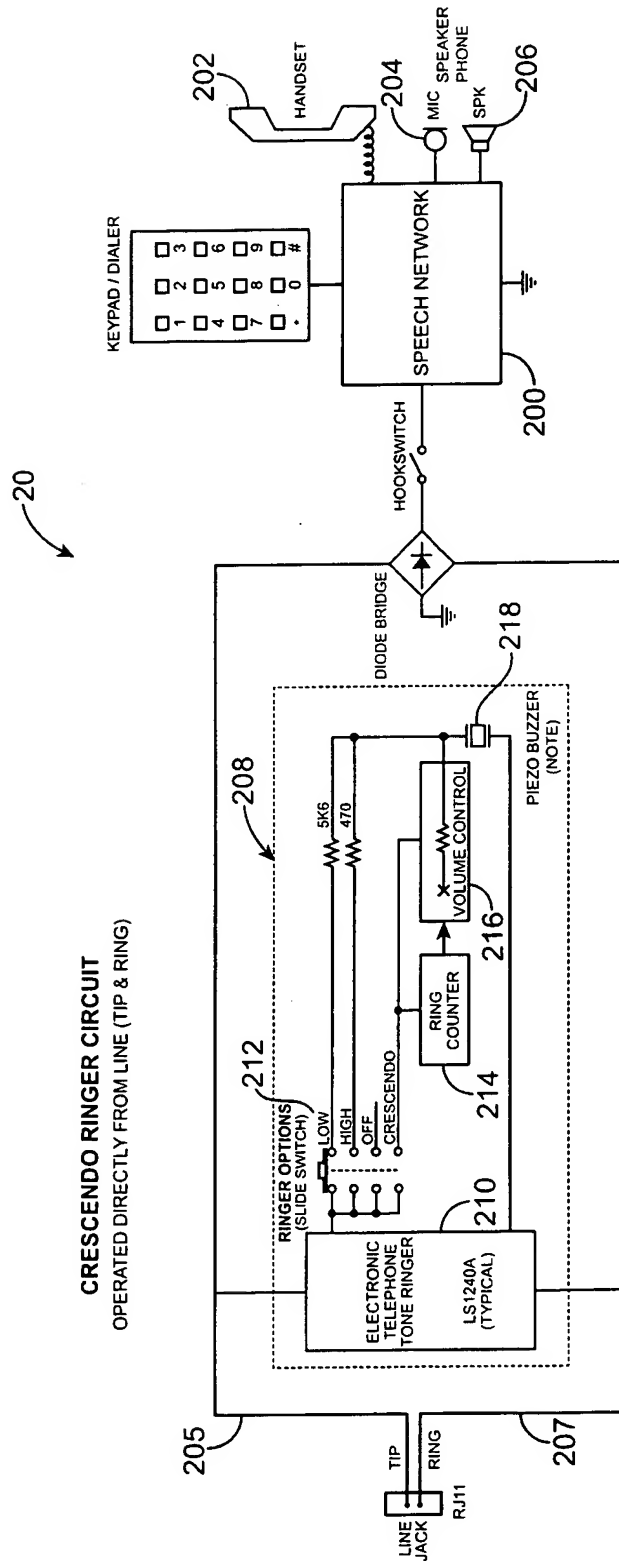


FIG. 2